

Rules

Basics

1. Six players from each team are allowed on field. Substitutes may occur at any dead ball situation. Players must get enter and exit at the half-field mark only. Teams can register a maximum of 10 players.
2. Requirements include an open field (preferably a soccer field), two goals, and a soccer ball.
3. The game shall consist of two 20 minute halves separated by a five minute halftime period OR the first team to reach 12 goals, whichever comes first. The clock does not stop at any point during the game. Games tied shall result in a shootout.
4. Soccer cleats and shin guards are highly recommended. Players **MUST** wear closed-toed shoes.

Gameplay

1. The game begins with a coin toss to decide which team's offense start with the ball.
2. At the moment of the kickoff, all players should reside on their own side of the field, and defensive players should be ten feet away from the center.
3. If a ball goes beyond the field perimeter, it shall be thrown in (using two hands) by a member of the team opposite of who touched the ball last. However, if the ball rolls across the end line (not within the goal) the team which did NOT touch the ball last may kick the ball into play from the nearest corner of the field.
4. The goalie may kick the ball back into play, however the ball may not pass the midline in the air without touching the ground of a player first
5. If a goal is scored, the team scored against kicks off from the center again with the ball.

Scoring

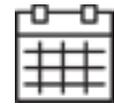
1. Goals can be scored from anywhere on the offensive half of the field of play. The ball must last be touched (either by offense or defense) within the attacking team's offensive half of the field.
2. Ties in standings between two teams will be broken by a shootout. Teams will alternate attempting to make goals, and each member of each team will get a chance to kick once until one team misses.



Soccer

Players
6-10 players

Captain
One Awesome Person



Sign-up Deadline
September 15th
Regular Season
Octo 2nd – Nov.
19th
Playoffs
Nov. 27th – Dec
10th



Duration
45 Minutes

Games
6

Scores

Your Score

Opponent's Score

Week #1

Week #2

Week #3

Week #4

Week #5

Week #6

Attention: Each captain must report the score of each game as soon as possible. Upload the final scores in the Captains Corner of the Staff Sports Program Website before midnight on the following Saturday.